Homework 3 Grade Sheet

Name : Kyle James

|  |  |  |  |
| --- | --- | --- | --- |
| **Part** | **Criteria** | **Max** | **Earned** |
| **Code** | Monster Class   * Has appropriate fields * Has a parameterized constructor * Draw method works properly * Update method is virtual * Update method allows for user control   Monster Subclasses   * 4 subclasses created * Update methods overridden correctly * One monster bounces * One monster wraps * One monster moves in a pattern * One monster moves randomly   Homework3Game Class   * Creates 5 monsters * Calls update on each monster * Calls draw on each monster   Misc   * Correctly displays 5 monsters when run | **5**  **5**  **5**  **2**  **8**  **4**  **4**  **8**  **8**  **8**  **8**  **5**  **5**  **5**  **10** | 5  5  5  2  8  4  4  8  8  8  8  5  5  5  10 |
| **General** | * Follows C# coding standards for commenting, indentation and naming | **10** | 10 |
|  | Total | **100** | 100 |

***Comments:***

Overall fairly nicely done!